Contents:
- 1 Ice cream sundae dish
- 16 Colorful ice cream scoops (2 of each color)
- 1 Whipped topping

Object of the Game:
Be the first player to stack all your scoops and the topping on the sundae dish.

How To Play:
Turn the POWER dial to turn the unit on and to adjust the volume.
Divide the scoops evenly among all players (color doesn’t matter). Each player should have no more than six scoops.
Press a SCOOP button to start the game.
Listen closely and follow the directions.
Note: To hear the directions again, press the REPEAT button.

- **Add one scoop of a particular color** — If you have that color scoop, stack it on the dish. If you don’t have that color, your turn is over. It’s the next players turn to press a SCOOP button.
- **Single scoop** — Add one scoop of any color.
- **Double scoop** — Add up to two scoops of any color.
- **Triple scoop** — Add up to three scoops of any color.
- **Remove one or two scoops** — Take a scoop off the dish, but be careful! Any scoops that drop go into your pile.
- **Stack attack** — Add as many of your scoops as you can before the music stops!

Be careful—the wrong move can send the ice cream tower toppling down! Place any scoops that fall on your turn into your pile. After your turn, the next player presses a SCOOP to begin his or her turn. Win the game by stacking all your scoops AND adding the whipped topping and cherry to your sundae! Congratulations Super Scooper!
Battery Information
Installing or Replacing Batteries
WARNING! To avoid battery leakage, please follow these instructions carefully. Failure to follow these instructions can result in battery acid leakage that may cause burns, personal injury, and property damage.

Requires: 3 x 1.5V AA batteries and a Phillips screwdriver
- Batteries should be installed or replaced by an adult.
- Sky High Scoops™ requires (3) three AA batteries
- The battery compartment is located on the bottom of the unit.
- To install battery, first undo the screw with a Phillips screwdriver and remove the battery-compartment door. Install batteries as indicated inside the compartment.
- Replace compartment door and secure with screw.

Battery Care and Maintenance Tips
- Use (3) three AA batteries.
- Be sure to insert batteries correctly (with adult supervision) and always follow the toy and battery manufacturer’s instructions.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Do not mix new and used batteries.
- Insert batteries with the correct polarity. Positive (+) and negative (-) ends must be inserted in the correct directions as indicated inside the battery compartment.
- Do not recharge non-rechargeable batteries.
- Only charge rechargeable batteries under adult supervision.
- Remove rechargeable batteries from the toy before charging.
- Only use batteries of the same or equivalent type.
- Do not short-circuit the supply terminals.
- Always remove weak or dead batteries from the product.
- Remove batteries if product will be stored for an extended period of time.
- Store at room temperature.
- To clean, wipe the surface of the unit with a dry cloth.
- Please retain these instructions for future reference.

Information to User
NOTE: This equipment has been tested and found to comply within the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses, and can radiate radio frequency energy and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or experienced radio/TV technician for help.

NOTE: Changes or modifications not expressly approved by the party for compliance could void the user’s authority to operate the equipment.

Look for these other exciting games from Learning Resources®:
LER 1878 Egg Scramble Challenge™ Game
LER 6904 Jump 'N' Jam Jungle™
LER 6959 Funny Phone™

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Hecho en China.
Conservar estos datos.