Object of the Game:  
Be the first player to make three correct words!

Set Up:  Separate the consonant cards (orange cards with yellow letters) from the word family cards (purple cards with green letters). Stack the purple cards face-down in the center of the table. Deal out all the orange cards to the players. Players start with 3 orange cards in their hands and stack the rest of their orange cards face-down to their right (this is their draw pile).

Game Play:  One player turns the top purple card face-up in the center of the table and says, “Go!” All players simultaneously try to make words using one or more of their orange cards and the purple card in the center. If a player cannot make a word, he discards one orange card to his left, and takes a new card from his draw pile. He continues drawing and discarding until he can make a word. Players may not have more than 3 orange cards in their hands at any time. If a player can make a word, he takes the purple card from the center and immediately turns over the next purple card. Then he sets all the cards used to make his word aside, draws new orange cards, and continues playing. All players are drawing and discarding at the same time – as fast as they can. If a player’s draw pile runs out, he draws cards from the player on his right’s discard pile. Players yell “snap” as they take the purple card to make their first word, “it” when they make their second, and “up” when they make their third. All play stops when one player yells “up.” Then that player shows the three words he has made. If the words are spelled correctly, he wins! If any word is incorrect, the purple card from that word is returned to the center pile and play continues.

Wild Card:  This card may be used to represent any orange consonant card a player chooses.

Simplified Game Play:  Play is similar to above, but instead of passing the orange cards out, they are spread out face-down in a circle around the stack of purple cards. Each player takes one purple word family card and places it face up in front of him. Each player will use his own purple word family card to make words. One player says, “go” and all players draw 3 orange cards and try to make words. If a player can’t make a word, he discards one orange card by returning it face-down to the circle of cards and draws a new orange card. Players may not have more than 3 orange cards in their hand at a time. If a player makes a word, he sets the word aside and draws a new purple word family card. Players continue drawing and discarding, trying to make three words. Players yell “snap,” “it,” and “up” as they make each word. The first player to make three correctly spelled words wins!

Note – Both game variations work great in teams!