Inflatable Topographical Globe

Using an inflatable topographical globe in the classroom is a great way for students to learn about the geographical characteristics of our world. Use the globe for demonstration; teaching facts about the world, landforms, regions; and as a classroom decoration.

Includes a repair kit: Please follow the directions found in the repair kit for details on how to repair the inflatable globe if damage occurs.

⚠️ WARNING: CHOKING HAZARD - Small parts. Not for children under 3 years.

For Demonstration & Exploration
If you plan to hang the inflatable globe from the ceiling, you can tie a piece of string to the air-hole closure and attach it to the ceiling. Do not tie the string too tight as it may tear the hang tab.

The globe is color-coded to identify different regions:
   a. Green – primarily forest and grasslands regions
   b. Orange-yellow – desert regions
   c. Pale Purple – snow covered mountain regions
   d. Dark purple – polar regions
      (above North America and Russia)
   e. White – Antarctica and Iceland
   f. Blue – bodies of water

The following activities will help students learn about continents, landforms, and other great facts about the world. However, since there is so much to learn and teach about our world, the possibilities are endless!

**Activity 1: Country Toss**
1. Have all the students stand in a group.
2. Explain that you are going to toss the globe into the air.
3. The student who catches the globe must name a country that begins with the letter “A.”
4. After that student correctly names a country with the letter “A,” that student then tosses the globe to another student.
5. The next student who catches the globe should name a country that begins with the letter “B.”
6. Play continues until all the letters of alphabet are used, with the exception of the letter “x.” However, if you want, you may run through the alphabet again, using different country names.

**Variation:** Try this game with major cities, both in the U.S. and around the world! The student should name the city and the state and/or the country where the city is located.

**Activity 2: Country Regions**
1. Hold up the globe and explain the different regions that are shown in color on the globe. These regions are listed in the beginning of this guide.
2. Have the students sit in a circle and pass around the globe.
3. After 30 seconds tell the students to stop and then name a country for the student to find.
4. The student who is holding the globe must find the country that was named and then name what type of region the country is in. (forest, grassland, desert, mountain, polar, etc.)
5. Continue playing until all the students have had a chance.

**Variation:** Play this game with music and stop the music to indicate when the students should stop passing the globe.

**Activity 3: Swimming Time**

1. List the names of the major oceans on the board.
2. Ask the students if they have ever heard of any of these before, and which ones they have heard of.
3. Show the globe and explain that all bodies of water are somehow connected.
4. Divide the class into 5 groups and assign each group one ocean to study.
5. Give the groups ten minutes to find where their ocean is located, what continents and countries are touching that ocean, and what are some of the rivers and other bodies of water that flow into that ocean.
6. After the ten minutes are up, each group should give a quick presentation of their findings.

**Activity 4: Where in the world am I?**

Separate students into small groups of 3-4.

Give each group a stack of index cards with clues about a specific location on the globe, such as:

1. I am a country in the Southern Hemisphere.
2. I am to the west of the International Date Line.
3. I am made up of two main islands.
4. I am near Australia.
5. Where am I?

Answer: New Zealand.

Have the small groups use the globe to try and figure out the clues.

Once all of the groups have figured out what they are looking for, have them share the clues with the rest of the class and explain how they found the answer.

The cards can contain clues for counties, continents, states, cities, or whatever you would like to have the students learn about.

**Variation:** This is also an activity that students could do. Have students write out the clues and give them to other students. The other students can then use the clues to discover new locations.

**Activity 5: Geo-Quiz**

Have the students sit at their desks and divide the room in two groups. Explain that you are going to play a quiz show game about the world and each side of the room is a team.
Ask a question about a country, continent, body of water, etc.

If students think they know the answer, they should raise their hand.

Toss the globe to whoever raises their hand first and give them 10 seconds to answer.

If they answer incorrectly, give the team 20 seconds to come up with an answer.

If the team or the student answers correctly, then that team receives 1 point. If both the student and the team answer incorrectly, then the other team receives the point.

Play continues until all the questions have been answered, or until one team reaches a specified point total.

Variation: This game can also be played with a minimum of two students. Write the questions on cards and have the students take turns reading the questions to each other. The only difference in scoring is that points are not awarded to the other player if an incorrect answer is given. The player with the most points at the end wins.

Also from Learning Resources®:
• LER 1170  World Treasure Hunt™ Map
• LER 2434  Inflatable Solar System
• LER 2437  Cross Section Earth Model

Visit our website to write a product review or to find a store near you.