4. Each child should toss bean bags toward the space with that number on the mat.
5. Players score one point for each bean bag they get in the correct space.
6. Children pick up their bean bags and number cube and pass them to the next child in line.
7. Game play continues until all children have had a turn.
8. The team with the most points wins the game.

**Tossing the Shapes**
Practice identifying shapes by using the shape cubes and the mat.
1. Have ten children walk around the perimeter of the mat slowly.
2. As the children walk, call out “tossing the shapes.” Children should immediately sit down next to the mat.
3. Once they are seated, roll one or both shape cubes on the mat. If a question mark is rolled, choose any shape.
4. Any children sitting beside the shape(s) must leave the circle.
5. Continue until only one child remains.

**Additional Suggestions**
- Vary the games by changing the cubes to match desired skills.
- Sort children into groups using the mat. Have all children stand beside a section of the mat and sort them by colors, shapes, or numbers. For example, students standing beside the numbers 1–5 are in one group and the other half standing beside 5–10 are in another group.
The All Around Learning™ activity mat encourages children to learn about colors, shapes, and numbers in a kinesthetic way. Circle time activities allow children the opportunity for cooperative play and teamwork. Use this colorful mat with the inflatable cubes and bean bags for a variety of activities and games.

**Caution**
To prevent injury, do not run, jump, or slide on the floor mat.

**Components**
- Mat
- Two red inflatable number cubes
- Two blue inflatable shape cubes
- One white inflatable color cube
- Five color bean bags (red, orange, yellow, green, and blue)

**Color Find**
Practice identifying colors by using the color cube and mat.

1. Place mat on the floor in an open area.
2. Have children stand side by side in two single-file lines.
3. Roll the color cube and call out the color. If a question mark is rolled, the roller chooses any color on the cube.
4. The two children at the front of each line should run to the mat and stand beside the appropriate color.
5. The first child to find the correct color will roll the color cube for the next round.
6. The other child returns to the end of his line.
7. To continue, the child from the previous round should roll the cube and call out the color for the next two children.
8. After rolling the cube, he or she should also return to the end of the line.
9. Game play continues until all children have had a chance to play.

As a variation, have the children walk around the mat and find the correct color once it is called.

**Circle Around the Colors**
Practice identifying colors by using the five bean bags, color cube, and mat.

1. Have ten children sit around the mat and give five of them a bean bag.
2. Instruct the children to begin passing the bean bags clockwise.
3. Roll the color cube on the mat in front of the children.
4. Call out the color. If a question mark is rolled, choose any color on the cube.
5. The child holding the same color bean bag leaves the circle.
6. Game play continues in the same manner until only one child remains.

*This activity may be done with the whole class using only the color cube and bean bags.*

**Number Line-up**
Practice identifying numbers by using the two number cubes and mat.

1. Have children form two lines.
2. Give a number cube to the first child in each line.
3. Have them roll the number cubes and call out the number. If a question mark is rolled, they may choose any number on the cube.
4. Instruct children to find and sit by the matching number on the mat.
5. If a child is already sitting by the number, have them sit single file behind that child.
6. Keep rolling until every child is seated by the mat.

**Number Toss**
Practice identifying numbers by using the number cubes, four bean bags, and mat.

1. Have children form two lines (teams) on opposite sides of the mat. Make sure each line is the same distance from the mat.
2. Give a number cube and two bean bags to the first child in each line.
3. Have them roll the number cubes and call out the number. If a question mark is rolled, they may choose any number on the cube.

(continued)